



Mayo G.A.A. Bord na N'Og Rules 2016

Covering the following age groups; U18,U16,U15,U14,U13,U12,U11,U10 AND U8

1. The first named team has home advantage **ALL**
2. If the appointed referee fails to turn up the replacement referee must be from the referee's panel. If the two clubs agree on the replacement referee, the game can go ahead. **ALL**
3. **Postponements will not be granted, except by mutual agreement between the two clubs involved. The agreed new date must be within 2 weeks for the game to be played and the runai must be notified on or before the date of original fixture when this fixture will take place .If the runai does not have this information the game will be null and void with the loss of points and a fine may be imposed on for both clubs (See Appendix 1.) ALL**
4. Any games re fixed by the county Bord N'Og/Divisional Board cannot be postponed by mutual agreement. No postponements will be allowed for the final round of the league and all previous rounds must be completed before the final round. **ALL**
5. Any un-played rounds will be declared null and void. **ALL**
6. A fine of €150 per game will be imposed in respect of each unfulfilled league and championship fixture. **ALL**
7. The referee is responsible for texting or ringing results into the county PRO. All results for the week must be in by 6.00pm on Sunday nights if they are to be included in the results section of the national papers on Monday morning. **ALL**
8. Clubs will be fined for games that do not start on time, in line with fine imposed for county senior league. **ALL**

9. Only the official team parties are allowed inside boundary fences i.e. maximum of twenty-five players and five officials. Fine of 75 euro for breaches. **ALL**
10. Where a pitch is unplayable, the team must notify Bord N'Og secretary, the referee and the traveling team. They must make arrangements for an alternative pitch. If the home teams are unable to find an alternative, then they must travel to their opponents. **ALL**
11. The home team must give four hours notice to all parties concerned, Failure to comply will result in a fine of €150 and the game forfeiture of home advantage for a re fixture. **ALL**
12. Substitutes
Six substitutes allowed in the league and championship U18
Unlimited substitutes allowed in the U16 league, six substitutes allowed in the U16 championship
Five substitutes allowed in the U15 league
In all league and championship games from U-14 downwards there will be no limit to the amount of substitutions.
13. In the event of a tie on points in the **Minor league** rules as T.O. will apply. In the event of a tie between two teams in **all other leagues** a playoff is necessary.
14. In any League or Championship competition, where there is a 3 team playoff to decide relegation or semi final positions, if any of the 3 teams participating in the playoff concedes a game then, in addition to any fine imposed under rule, that team will be debarred from any further participation in that competition. **ALL**
15. Where there is a single league there will be two semi finals, the first team will play the fourth team and the second team will play the third team. **ALL**
16. The top two teams in the league will have home advantage. **ALL**
17. In a division where there is an A and B section the top team in A will play runners up in B in semi final 1, the top team in B will play runners up in A in the other semi final. The top team having home advantage in both cases.
ALL

18. In the event of a draw in league semi finals and finals extra time must be played.
ALL
19. In the event of a draw in any championship games (Knockout stages only) extra time must be played, **with the exception of the County under 18A Championship Final.** If we still have a draw after extra time, we then will have a replay **ALL**
20. If the U/18A county final ends in a draw then it must go to a re-play.
21. Where a club has two teams they must submit a panel of fifteen players to the secretary of Bord N'Og . these 15 players can only play in an A championship and division 1 and 2 of the league, for teams in division 3 who wish enter a second team the same rules must apply. **ALL**
22. In the event of a clash of colors' for any underage fixture, both teams must change to an alternative color unless otherwise agreed with both clubs, if in league or championship semi final / Final, the alternative color must be forwarded to Bord N'Og Secretary along with the team sheets A fine of €150 per game will be imposed on each team if either team does not meet this requirement. **ALL**
23. Team sheets for all League and Championship Finals must be submitted 3 days in advance to the Bord N'Og Secretary. A fine of €150 per game will be imposed on each team if either team does not meet this requirement. **ALL**
24. All trophies for Winners in all Competitions must be returned by 1st April to McHale Park and must be clearly labeled for the particular competition and the Club name as winners in 2014. Failure to do so a fine of €250 or replacement of trophy of equal value. **ALL**
25. The Bord N'Og executive has the right at any time to refer any rule or fixture to the CCC for clarification or amendment if it is considered necessary in the interest of our games and fair play. **ALL**

Rules specific to Minor, U16 and U14 Competitions

26. All games in div 1 and 2 shall be 15 a side **U18/U16/U14**
27. A team in Div 2 may play 13 a side if they get permission from Bord N'Og , before the league starts but if both teams have 18 players or more players to play league or championship games they must play a 15 aside game.
U18/U16/U14
28. All games in division 3, 4 and 5 will be 13 a side but if both teams have 18 players or more players to play league or championship games they must play a 15 aside game. **U18/U16/U14**
29. All under 18A championship games shall be 15 a side.
All under 16A championship games shall be 15 a side.
All under 14A championship games shall be 15 a side
30. All under 18B championship games shall be 13 a side but if both teams have 18 players or more players to play games they must play a 15 aside game
- All under 16B championship games shall be 13 a side except where both teams have panels of 18 or more players available to play a particular game; they then must play a 15 a side game
- All under 14B championship games shall be 13 a side but if both teams have 18 players or more players to play games they must play a 15 aside game
U18/U16/U14
31. Any team that wins the B championship must play in the A championship in year 3. **U18/U16/U14**
32. The county under 18 championships will be all county championship consisting of number of groups, the groupings and the competition will be decided by the executive of Bord N'Og .
The county under 16 championships will be all county championship consisting of number of groups, the groupings and the competition will be decided by the executive of Bord N'Og
The county U/ 14 championships will be an all County Championship, the groupings and the competition will be decided by the executive of Bord N'Og .
U18/U16/U14

Rules Specific to Minor Competitions

33. All division 1 and 2 teams must play in Divisional A championship. U18
34. Minor Summer League will be ran during June , July and August,U18
35. The summer league will be all county league consisting of number of groups, the groupings and the competition will be decided by the executive of Bord N'Og U18
36. It will be optional for clubs to enter.U18
37. Top team in each group will have home advantage in semi final.**U18**
38. It will be a 13 A/S competition but if both teams have 18 players or more players to play a summer league game they must play a 15 aside game.U18
39. All rounds must be played before scheduled last round U18
40. If in summer league semi final or finals end in a draw, extra time must be played.

Rules Specific to Under 15 Competitions

41. All games in div 1 A and 1 B shall be 15 a side U15
42. All games in div 2 A and 2 B , 3A and 3B, and 4A and 4B shall be 13 a side except where both teams have panels of 18 or more players available to play a particular game; they then must play a 15 aside game. U15

Rules Specific to Under 14 Competitions

43. Only two plays of the ball (one hop and one solo or two solos) In all league and championship games U14
44. For all u14 league and championship games only goalkeeper may kick the ball from his hands after a score or a wide from the small square. U14
45. For the purposes of Feile qualifying competitions all participating teams will play under National Feile Playing Rules. U14
46. All U14 11 aside league and championship games are 25 minutes per half duration.U14

Rules Specific to Under 13 Competitions

47. There will be 1 league in U/13's, this league will also be a grading league for U/14 leagues in the following season; **All clubs must play in this league.**
48. All games in div 1A,1B,2A and 2B shall be 15 a side U13
49. All games 3A,3B ,4A and 4B shall be 13 A/S games except where both teams have panels of 18 or more players available to play a particular game, then they must play a 15 aside game. U13
 - There will be 50 minutes duration,
 - Size 4 football to be used,
 - Temporary goalposts with nets placed on the 13m lines, shall be used.
 - Small parallelogram only and 13m line to be marked. Any fouls inside this parallelogram will result in penalty kick from the 13 meter out.
 - The goalkeeper may kick the ball out from his hands, after a score or a wide. Any other player taking a kick out must do so from the ground. All kick outs must be taken from the small parallelogram.
 - A player in possession of the ball shall only make one hop one solo or two solos run before playing the ball away.
 - Goalposts to be a minimum of 15 wide and 6" high with upright at least 6" high.
 - 45s shall be taken from the official 45m line and from the ground only

Rules Specific to Under 12 Competitions

1. Each team to hand a written panel of players to referee before the start of the game, each player within this panel to play at least one quarter i.e 13mins. If teams do not comply with this, referee will note in his report and team will be deducted 2 points in the league.
2. All games at U/12 level will be maximum 13 A/S
3. There will be 52 minutes duration,
4. Size 4 football or smart touch ball to be used,
5. Temporary goalposts with nets placed on the 13m lines, shall be used.
6. The goalkeeper may kick the ball out from his hands, after a score or a wide. Any other player taking a kick out must do so from the ground. All kick outs must be taken from the small parallelogram.
7. A player in possession of the ball shall only make one hop one solo or two solos run before playing the ball away.
8. Goalposts to be a minimum of 15 wide and 6" high with upright at least 6" high.45s shall be taken from the official 45m line and from the ground only.

9. All frees must be taken by the person that was fouled.
10. No penalties allowed in the under 12 league
11. A player in possession of the ball shall only make one hop one solo or two solos run before playing the ball away.
12. There will be no finals, league will end after last round of league and no games played after last round will effect league tables.

Scoring System.

- ❖ 1 points when the ball is played over the crossbar
- ❖ 3 points when the ball is Played under the cross bar,

Duration of games

- ❖ **52 mins with 4 quarters. I.e. 13 mins each quarter, Teams change sides at end of each quarter, 3 mins break between 1st and 2nd quarter and 3rd and 4th quarter, 5 mins break at half time.**
- ❖ **Remember each player must play in one full quarter and where possible all subs and players to receive equal playing time**

Rules Specific to Under 11 Competitions

1. U/11 leagues will be coordinated in each division by the Divisional Boards under the rules as set out by Bord N'Og and Mayo Coaching Administration Committee
2. Divisional Boards will do draws in each of the divisions. Participating clubs are requested to appoint referees for those games that have the "GO GAMES" refereeing course completed.
3. There will be no tables maintained of results; the purpose of those games will be participation, enjoyment of our games, skill development and preparation for mini leagues in U/12 in the following year under 11
4. All games maximum 11 A/S, unlimited number of subs are allowed to play in mini leagues.
5. Playing Area 90m x 40-50m (2 Playing Areas fit on 1 standard pitch) The main pitch is divided into 2
6. Playing Areas. Playing across the pitch may be preferable to allow more width in each Playing Area
7. No zones – free movement permitted.
8. For games in the under 11 leagues;
 - Size 4 football to be used

- Temporary goalposts with nets placed on the 20metre lines, shall be used.
- All frees must be taken by the person that was fouled.
- No penalties allowed in the under 11 league.
- The goalkeeper may kick the ball out from his hands, after a score or a wide, any other player taking a kick out must do so from the ground, all kick outs must be taken from the small parallelogram.
- A player in possession of the ball shall only make one hop one solo or two solos run before playing the ball away.
- Goalposts to be a minimum of 15 wide and 6" high with upright at least 6" high.
- 45s shall be taken from the official 45m line and from the ground.

Scoring System.

- ❖ 1 points when the ball is played over the crossbar
- ❖ 3 points when the ball is Played under the cross bar,

Duration of games

- ❖ 40 mins with 4 quarters. I.e. 10 mins each quarter, Teams change sides at end of each quarter, 3 mins break between 1st and 2nd quarter and 3rd and 4th quarter, 5 mins break at half time.
- ❖ Remember each player must play in one full quarter and where possible all subs and players to receive equal playing time

The Divisional Board committee needs to know home venue for amalgamation teams.

"Go Games" Rules 2015

Playing Rules Under 8 and U/10's

U/8 "Go Games" 2015

- Maximum 7 A/S games.
- 1 goalkeeper, 3 defenders, and 3 attackers
- Playing Area 45m x 30m (4 Playing Areas fit on 1 standard pitch)

Zones

Two zones: 22.5m, and 22.5m. Players to remain within the zone to which they are assigned –. Zones are suggested at Under 8 to avoid the crowding effect.

- Teams change sides at half-time.
- No formal team talks at 1st and 3rd quarter intervals.

Duration of Games :

All games 4 quarters, 7 minutes per quarter Four quarters are suggested to allow an interchange of positions (allowing all players to experience different positions).

Playing the Games:

- ❖ Play commences with a kick out from the hands.
- ❖ The goalkeeper may advance 10m for a kick out.
- ❖ The side-to-side (shoulder) charge is not allowed but incidental contact is permitted.
- ❖ The ball may be caught in the hands and played away by kicking it.
- ❖ The ball may be carried for four steps and players are restricted to one bounce per possession
- ❖ Before playing the ball away.
- ❖ They must make an attempt to pick the ball with the foot or as close as possible.
- ❖ A player who is fouled takes the free from the hands and when an opponent fouls the ball e.g. over carries it, the player nearest to the ball takes the free.
- ❖ When a free is awarded, the ball to be given, on the full, to the player taking the free kick. If this does not happen the ball is advanced 5m.
- ❖ When a team plays the ball over the sideline, the opponent nearest to where the ball crosses the line takes the sideline kick from the hands.
- ❖ When a defender plays the ball over his own end line, the other team are awarded a free kick from the 20m line.
- ❖ Opposing players to be at least 5m from the player taking a free kick, sideline kick, 20m kick or kick out.
- ❖ Free kicks should be no closer than 10m from the opposing end line

Scoring System.

- ❖ **1 point when the ball is kicked between the posts**

U/10 "Go Games" 2015

- ❖ All games maximum 9 A/S games.
- ❖ Pitch size 60m by 40m.
- ❖ 1 goalkeeper, 3 defenders, 2 midfielders and 3 attackers

Playing the Games:

- Play commences with a kick out from the hands.
- The goalkeeper may advance 10m for a kick out.
- The side-to-side (shoulder) charge is permitted.
- The ball may be caught in the hands and played away by kicking it or striking it
 - with the fist.
- During the 1st and 3rd quarters players are to play the ball away by kicking it with the right foot or striking it with the right fist and during the 2nd and 4th quarter's players to play the ball away by kicking it with the left foot or striking it with the left fist. A free is awarded to the opposition if there is an infringement of this rule.
- The ball may be carried for four steps before bouncing or toe tapping it – players are restricted to one bounce and one toe tap per possession.
- The ball is picked up using the foot
- A player who is fouled takes the free and when an opponent fouls the ball e.g. over carries it, the player nearest to the ball takes the free.
- When a free is awarded the ball to be given, on the full, to the player taking the free kick. If this does not happen the ball is advanced 5m.
- The opponent nearest to where the ball crosses the sideline takes the sideline kick from the hands.
- When a defender plays the ball over his own end line, the other team are awarded a free kick from the 30m line.
- Opposing players to be at least 5m from the player taking a free kick, sideline kick, 30m kick or kick out.
- Free kicks should be no closer than 13m from the opposing end line.

Scoring System.

- ❖ 1 points when the ball is played over the crossbar
- ❖ 3 points when the ball is Played under the cross bar,
- ❖ **1 point when the ball is played between the posts**

Duration of games

4 X 8 minutes per quarter Four quarters are suggested to allow an interchange of positions (allowing all players to experience different positions)

Gum Shields ALL

It is compulsory that gum shields are worn during warm up activity, training and all games in the interest of player safety and for insurance cover,

Without a gum shield a player is not protected against serious injury nor can corrective medical treatment be applied for through the player injury scheme

Respect Initiative within Bord N'Og Games in Mayo 2016 ALL

1. All Clubs are expected to adhere to the GAA Respect initiative, "Give Respect - Get Respect". This programme seeks to ensure that Gaelic Games are promoted and played in a positive, fair and enjoyable manner where players, coaches, spectators and referees, "Give Respect - Get Respect". From each other.

Referees: To be welcomed to the GAA Club.

Before the Game: Players to shake hands with their opposing player

Players: Play by the rules and take responsibility for their own behavior whilst respecting opposition, Referees and officials

Referees: communicate decisions to players in an effective manner

After the Game: Players to line up behind their manager after the game to shake hands with the referee, opposing players and coaches

Supporters: Remain in designated areas at the side of the pitch/in the stand for the full duration of each game. Always respect the match officials' officials and encourage children to do likewise,

Challenge Games Notification -ALL

Clubs are reminded that the County Competitions Control Committee must be notified two days in advance of all challenge games at all grades in the county. Failure to notify the Committee in writing will mean that the players will not be covered under the player's injury scheme. The notification must contain the following information:

- 1. The names of the competing teams.**
- 2. The date and time of game**
- 3. Grade of teams**
- 4. Venue for game**
- 5. Name of Referee**

The referee must be from the county referee's panel, who shall submit a report to the relevant board secretary. Notification of all challenge games within the county should be emailed to machalepark@mayogaa.com.

For games involving clubs from other counties in the Province, permission must also be sought from the Provincial Secretary at reception.connacht@gaa.ie.

Please see form below.

Mayo Bord N'Og 2016



Cumann Lúth Chleas Gael Coiste Chontae Mhaigheo

Inter-County / Inter-Club

Challenge Match Application

On behalf of _____

We seek permission in accordance with Rule 6.40(c). T.O. 2011 to play a Challenge Match, details as outlined here-under:

Date: _____

Opposition: _____

Grade: _____

Code: _____

Venue: _____

Referee: _____

Application Date: _____

Rúnaí _____

Relevant email addresses

Opposition within the County secretary.mayo@gaa.ie

Opposition within the Province secretary.mayo@gaa.ie and reception.connacht@gaa.ie

Opposition outside the Province secretary.mayo@gaa.ie and reception.connacht@gaa.ie and challengegames@gaa.ie