



Dublin Ladies Gaelic Football

2018 PLAYING RULES & REGULATIONS U13 to Adult, Ratified 20-03-2018

REMINDER Mouthguard MUST be worn by all players

Table of Contents

- 1. Playing Information and Regulations**
- 2. Adult Games**
- 3. Regulations for Juvenile Games (U13 to Minor)**
- 4. Regulations specific to individual Age-Groups (U13 to Minor)**
- 5. List of Coordinators & Contact Details**

1. Playing Information and Regulations

DUBLIN LADIES – PLAYING REGULATIONS 2018

These Regulations are in conjunction with the Official Guide of Cumann Peil Gael na mBan & the Dublin Ladies Gaelic football Bye-Laws.

Current editions of both documents can be downloaded from our website www.dublinladiesgaelic.ie.

Information on the Children First Legislation and Safeguarding Children Guidelines is also available from the website and outlines the principles for the purpose and conduct of our games.

General Regulations:

<i>Changing the date of a fixture</i>	For this to be permitted both clubs MUST agree on an alternative date BEFORE seeking permission to change a game from the Fixture Co-ordinator for your competition. No Games can be moved or changed without the permission of the relevant co-ordinator. Failure to adhere to this WILL result in the loss of points. The onus is on BOTH teams to inform the referee of any change. By agreement fixtures may be brought forward to any extent but must be agreed by the coordinator, if fixtures are being put back a seven-day rule applies to juvenile fixtures and a twelve-day rule to adult games. Only the coordinators or Fixtures Officer may bring proposed exceptions to these rules to the attention of the Executive.
<i>Referee's expenses, team sheets and player numbering.</i>	All referees expenses will be €20 per team* and expenses and Team Sheets are to be given to the Referee BEFORE the game begins. Players Jersey numbers must correspond with the numbers on the Team Sheet. [If a jersey is missing, the original number should be crossed off and replacement number inserted in its place] *€10 per team for small sided games U8 to U11, €15 for U12 games
<i>Contacting the Referee</i>	All Team Mentors must contact the referee at least 48 hours in advance of the fixture to confirm his/her availability. Referee details are circulated to all clubs. If the appointed referee is not available inform the referee's coordinator immediately.
<i>Behaviour & Conduct</i>	Clubs are responsible for ensuring that referees, officials and the opposition are treated with respect at all times <u>by everyone</u> with their club.
<i>Attire</i>	See LGFA Official Guide "The attire to be worn shall consist of jersey, shorts, socks and boots. Penalty for breach of this rule shall be €100. For all games undergarments/compression shorts should not exceed the length of the shorts and be of the same colour as the outer garments. The goalkeeper may wear track-suit bottoms." For club fixtures, including small sided games all Team Officials must wear a top/bib which clearly identifies them as having a role with the team, The manager to wear a Bainisteoir Bib and to be obliged to name members of his management team to the referee to a maximum of seven officials.
<i>Notification of Results</i>	It is the responsibility of the Home clubs to ensure their designated results official sends the text results back to e-sportsmanager after all games. If there is a problem with the text, please text the game result to the relevant

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

2018 Playing Rules and Regulations as ratified 20-03-2018

	<p>coordinator (see list at end of this document).</p> <p>It is recommended that each team check the website to ensure that the correct result has been entered.</p>		
<p><i>Players nominated for County or Development panels</i></p>	<p>Players sent forward for trials for County or Development panels must be named on the A team panel for that age group in their club for league and championship in the year they are sent forward</p>		
<p>• In the event of a tie to qualify from the round, and/or to determine placing at the end of a competition consisting of a round robin (all competitions)</p>	<p>When exactly two teams tie</p> <ul style="list-style-type: none"> • The result of the game between the two teams shall decide • if a drawn game, the number of points scored to decide • Where this doesn't decide, the score difference shall be used to decide <p>When more than two teams tie following round robin phase in Championship/Cup or in league the following procedure shall apply in all competitions</p> <p>Where more than two teams are involved – Scoring difference (subtracting the total scores against from the total scores for) of the games where the teams tied on points played each other only. In the event that a team involved in a tie consisting of more than two teams had their finishing points total affected by a loss of points on a proven objection, forfeiture of points for breach of rule / regulation, or by loss of points for failing to fulfil a fixture in that competition, that team shall not be included in any play-off and shall be deemed to have finished in last place in whatever means is used to decide the tie.</p> <p>When match is forfeit Match points go to opposition, a notional score is entered as 0-1 to team gaining points, 0-0 to team that forfeits points, this 0-1 is deducted should points difference be an issue for progression in the competition for the team that gained points.</p>		
<p><i>Times & Days of Games</i></p>	<table border="1" style="width: 100%;"> <tr> <td style="width: 50%; text-align: center;">Under 8 alternating weeks</td> <td style="width: 50%; text-align: center;">10am Sunday</td> </tr> </table>	Under 8 alternating weeks	10am Sunday
Under 8 alternating weeks	10am Sunday		

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

Under 9 Alternating weeks	10am Sunday
Under 10 Alternating weeks	2pm Saturday
Under 11- Alternating weeks	12 Noon Sunday
Under 12- Alternating weeks	1pm Saturday
Under 13 Pattern of one week both, one week football one week camogie with football cup	4pm Saturday
Under 14	Sunday 1pm [wintertime] Friday 7.30pm [summer]*#
Under 15	Sat 1.30pm
Under 16	Sun 4.30pm
U18 and U17	Saturday 3 pm [winterime], Monday 7.30pm [summer]*
Adults	Wednesday 7.30pm* Or Monday 7.30pm*as required,** Sunday if needed late in season

* Games are played earlier at start and end of season and are set to move out from 6.30 at start of season, moving out stepwise to 7.30 as light allows, and in reverse at the end of the season

#Where Intercounty games are set at a weekend the affected games (games involving panelists) at all ages will be set for the following Monday. If the Intercounty game is set for Saturday and the default day for the club game is Sunday the Sunday fixture remains in place. If the intercounty game is set before end of March the club game will be set for the first available Monday after the end of March

** Adult Monday games will be set from time to time to accommodate intercounty fixtures and delayed games, but will not be set to clash with scheduled Minor/U17 games. Occasionally games will be set for different days

Small sided Games

The Under 8s, 9s, 10s 11s play small sided games similar to GAA "GO Games" concept. The concept is outlined in this extract from the GAA: "The underlying philosophy where Go Games are concerned is one of full participation and fair play where each player gets to play the entire game (no subs where practical) and plays in a number of different playing positions during the course of each game. The games are small sided and the emphasis is on participation rather than the result." These games rules are presented in a separate document.

For 2018 U12 is being run as a non-competitive league. For u12 Competitions in 2018 the format was approved as a streamed league format NOTE – Delegates spoke in favour of a streamed but non-competitive format, of care to prioritise player development for all and of the need to review.

2. Adult Games

ADULT COMPETITION REGULATIONS	
<i>General</i>	The official rules of the Ladies Gaelic Football Association will apply to all games and in line with rule 151(C) of 2009 Guide where a County can organise its own competitions please note the following that is relevant to competitions under the control of the Dublin Ladies County Board
<i>Schedule</i>	Games are scheduled for Wednesday evenings at 19.30hrs or as decided by Fixtures Secretary on instruction from the Executive Committee. The season starts once the clock goes forward. Games will be set earlier when daylight is restricted.
<i>Game Rules</i>	<ul style="list-style-type: none"> no modifications, except as set out below
<i>Substitutions</i>	<ul style="list-style-type: none"> Max 5 permitted in League & Championship (Except for Division 8 and 9 League, see below)
<i>No. of Players</i>	<ul style="list-style-type: none"> 15 a side in League and Championship + 5 substitutes in Divisions 1 to 6 inclusive. Divisions 7 and 8 for 2018 as 13 a side but maximum available up to 15 a side to be played with sides being equalised for injuries, and with unlimited substitution allowed

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

	in these two divisions for League)
<i>Walkovers</i>	The following penalties shall be levied for Adult games where walkovers are given- Cup €50 for second or subsequent walkovers, League €50 for second or subsequent walkovers, €100 fine for any walkover in championship
<i>Cup Competition</i>	<ul style="list-style-type: none"> The Cup Competition must be played with/without Inter County players depending on inter county requirements. All CUP games are played at 13 a side but maximum available up to 15 a side to be played with sides being equalised for injuries. <p>For 2018 Adult Cup to play round robin in two groups (Note where possible venue will be opposite to league fixture). Semi final and final to be played, (semi is 1 v4 and 2 v3 for single group and winner group vs second in other group for 2-group competitions), toss for venue for final</p> <p>For Divisions of more than 10 teams an alternative Cup structure may be put in place.</p> <p>In the event of a tie to qualify for the semi-final the rules shall be the same as for Championship rules</p> <ul style="list-style-type: none"> Unlimited Substitutions allowed in Cup
<i>Championship Rules</i>	<ul style="list-style-type: none"> League rounds to be drawn before the competition starts Where there are uneven numbers of teams, the arrangement of rounds and qualifiers to be arranged in advance of the competition Should a round be or become only two teams, both shall play each other twice – home and away All championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if that cannot be determined who deferred the original fixture it shall be deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture coordinator for the earliest opportunity after the date of the original fixture, and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200. <p>Semi-finals will be played 1 v 4: 2 v 3. This applies when there are four groups,</p>

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

	<p>where there are two groups first in group A plays second in Group B and vice versa</p> <p>If the competition requires another format this should be set out before the competition starts</p> <ul style="list-style-type: none"> • In the event of a drawn game in semi finals or finals <ul style="list-style-type: none"> • extra time shall be played [10mins each half] – except Parnell Park under lights for a double feature • 5 kicks [For Points not goals, with no player from either team goal side of the kicker] to be taken by each side from the 20m line in the event of a draw after extra time. Each player may take one attempt only. Should the player overstep the line before taking the kick that kick shall be void, any score will not count and that player may not re-take. • Sudden death thereafter. <p style="background-color: #e0ffff; padding: 2px;">Championship Relegation process to be agreed and inserted prior to grading and commencement of Championship</p>
<i>League Rules</i>	<ul style="list-style-type: none"> • Whenever possible leagues shall consist of 10-team divisions, played as a round robin. • Winner of each division is promoted as league champions, Bottom placed team will be relegated down to the next Division. From Div 2 downward the second from top team will play the second from bottom from the league above to decide the second promotion/relegation position. • Where a team from outside Dublin team competes in League they are not included in the promotion/relegation process. For the promotion/relegation process the league table for the Division is considered with Dublin teams only for the purpose of ranking and the play off matches to determine promotion/relegation • Leagues may be double rounds where there are 6 or fewer teams in the competition • In the event of a tie for the top placed teams there shall be a play off(s) as per the Official Guide
<i>Venue</i>	<ul style="list-style-type: none"> • Home and Away venues reverse for Cup and League, If Team A is home to Team B in the first fixed match (whether that be Cup or League) they will be fixed away for the other fixture with that team except where this is not possible due to Cup being in more than one group

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

Note the following from the Official Guide	
Pitch, Goals, etc	<ul style="list-style-type: none"> • Full Size Pitch and Full Size Goals • Size 4 Ball • Each Team must supply at least one match football
Sin Bin	<ul style="list-style-type: none"> • The Sin Bin Rule applies
Free Kicks	<ul style="list-style-type: none"> • ALL free kicks may be taken from the hand or from the ground [except 45m, off the ground]

3. Regulations for Juvenile Games (U13 to U18)

<i>Number of Players</i>	<p>Division 1 is 15 a side</p> <p>Division 2: Maximum available* up to 15 [minimum 13] with sides being equalised for injuries.</p> <p>Division 3 and below: Maximum available* up to 15 [minimum 11] with sides being equalised for injuries.</p> <p><i>Note that 11 players MUST start the game – Official Guide Rule 383* Maximum available means that the team present with the lowest number of players- provided that it meets the criteria for its division, determines the number of starting players on the pitch irrespective of how many players the other team has. If the determining team loses a player through injury or otherwise, the other team must remove a player to equalise the sides. For e.g;</i></p> <ul style="list-style-type: none"> ○ <i>Team A [Div 2] has 17 players & Team B has 14. The game is 14-a-side and Team A has 3 players on the bench. Team B loses a player through injury – Team A</i>
--------------------------	--

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

2018 Playing Rules and Regulations as ratified 20-03-2018

	<p><i>removes a player and has 4 players on the bench</i></p> <ul style="list-style-type: none"> ○ <i>Team A [Div 2] has 12 players and Team B has 20. In Div 2 the minimum is 13 so Team B can put 13 of its 20 out against the Team A's 12. If Team A loses a player there is no effect on Team B as this is below the '13-a-side' threshold.</i> ○ <i>Team A [Div3] has 25 players and Team B has 10. No game as this is outside the Rules of the Association. A 'friendly' may be played and the Referee so note it in the Report. Points to Team A.</i>
<i>Substitutes</i>	Unlimited in League – See Championship Rules for details in that competition
<i>Wednesday Games</i>	For 'back matches' the permission of the fixtures secretary is needed for matches on a Wednesday (due to restricted availability of referees)
<i>Competitions</i>	<ul style="list-style-type: none"> ○ U13 to Minor play League, Under 13 play cup and under 14 to Minor play Championship.
<i>Championship/Cup</i>	<ul style="list-style-type: none"> • League Rounds to be drawn before the Competition starts • Unlimited substitutions for Cup (U13) • All championship matches must be played on or before the date set for the fixture. Any match not played will be deemed conceded by the team that deferred the fixture, and if that cannot be determined who deferred the original fixture it shall be deemed void. In so far as possible last round of a round robin phase to be fixed on same date for teams (other than where there is a bye or other reason). In exceptional circumstances only, a match may be deferred but the game will be rescheduled by the fixture coordinator for the earliest opportunity after the date of the original fixture, and is to be set before the scheduled last playing date for the round robin phase. Failure to comply shall result in loss of points and or fine of €200. • For Championship Div 1 be 15-a-side with up to 5 substitutions allowed, Div 2 be 13-a-side with up to 7 substitutions allowed and lower divisions be 11-a-side with 9 substitutions allowed. Should a replaced player be reintroduced this uses up a substitution. • The maximum number of players to be fielded by teams in Championship competitions from Under 14 upwards is 20, note if competition where numbers are matched from 11 a side or 13 a side then the number of substitutions is determined

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

	<p>by subtracting the starting numbers from 20</p> <ul style="list-style-type: none"> • Where there are uneven numbers of teams, the arrangement of rounds and qualifiers to be arranged in advance of the competition • Should a round be or become only two teams, both shall play each other twice – home and away • when match is forfeit <p>Match points go to opposition, a notional score is entered as 0-1 to team gaining points, 0-0 to team that forfeits points, this 0-1 is deducted should points difference be an issue for progression in the competition for the team that gained points.</p> <p>Semi-finals will be played 1 v 4: 2 v 3, This applies when there are four groups, where there are two groups first in group A plays second in Group B and vice versa. If the competition requires a different format this should be set out before the competition starts</p> <ul style="list-style-type: none"> • In the event of a drawn game in semi finals or finals <ul style="list-style-type: none"> • extra time shall be played – 20mins [10mins each half] <p>5 kicks [For Points not Goals, with no player from either team goal side of the kicker] to be taken by each side from the 20m line in the event of a draw after extra time. Each player may take one attempt only. Should the player overstep the line before taking the kick that kick shall be void, any score will not count and that player may not re-take.</p> <ul style="list-style-type: none"> • Sudden death thereafter.
<p><i>Deciding the League</i></p>	<ul style="list-style-type: none"> • In the event of a tie for first and second placed teams there shall be a play off(s) Where there has been a single round the playoff shall be fixed in the “reverse venue” to the round robin match, otherwise a coin toss shall decide which team has home venue for the play-off • Ties in second place [top] shall be decided as set out in general regulation above

	•
<i>League Format</i>	<p>5 or 6-Team Leagues</p> <p>Double round , total 10 matches for 6 team 8 for 5 team (10 match dates needed)</p> <p>Leagues with 7 or more teams, single round</p>
<p><i>Kick-Outs & 45s</i></p> <p><i>[From the Official Guide]</i></p>	<p>In competitions up to and including Under 14, the Kick Out after a Wide, may be taken from the hands or off the ground from 13m from the goal and must travel 7m line before being played by another player. Other players to be 13m away when the Kick Out is taken.</p> <p>45s - In grades up to and including Under 14, the player has the option of kicking it from the hands or off the ground.</p>

4. Regulations specific to individual Age-Groups (U13 to U18)

U17 and U18 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
----------------	---

- | | |
|-------------------|---|
| <i>Game Rules</i> | <ul style="list-style-type: none"> • See General Regulations & Regulations for Juveniles |
|-------------------|---|

Note the following from the Official Guide

- | | |
|--------------------------|---|
| <i>Pitch, Goals, etc</i> | <ul style="list-style-type: none"> • Full Size Pitch and Full Size Goals • Size 4 Ball • Each Team must supply at least one match football |
|--------------------------|---|

- | | |
|----------------|--|
| <i>Sin Bin</i> | <ul style="list-style-type: none"> • The Sin Bin Rule applies |
|----------------|--|

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

<i>Free Kicks</i>	• ALL free kicks may be taken from the hand or from the ground
	• Except 45m free kicks are taken off the ground

Under 16 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	• See General Regulations & Regulations for Juveniles

Note the following from the Official Guide

<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> • Full Size Pitch and Full Size Goals • Size 4 Ball • Each Team must supply at least one match football
<i>Sin Bin</i>	• The Sin Bin Rule applies
<i>Free Kicks</i>	• ALL free kicks may be taken from the hand or from the ground
	• Except 45m free kicks are taken off the ground

Under 15 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	• See General Regulations & Regulations for Juveniles

Note the following from the Official Guide

<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> • Full Size Pitch and Full Size Goals • Size 4 Ball • Each Team must supply at least one match football
<i>Sin Bin</i>	• The Sin Bin Rule applies

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

<i>Free Kicks</i>	<ul style="list-style-type: none"> • ALL free kicks may be taken from the hand or from the ground • Except 45m free kicks are taken off the ground
-------------------	--

Under 14 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> • See also General Regulations & Regulations for Juveniles
<i>Féile</i>	Special Rules apply to the Féile Competition

Note the following from the Official Guide

<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> • Full Size Pitch and Full Size Goals • Size 4 Ball • Each Team must supply at least one match football
<i>Sin Bin</i>	<ul style="list-style-type: none"> • The Sin Bin Rule applies
<i>Free Kicks</i>	<ul style="list-style-type: none"> • ALL free kicks [incl 45m kicks] may be taken from the hand or from the ground
<i>Kick Outs after Wides</i>	<ul style="list-style-type: none"> • From the hands or off the ground from the 13m line and must cross the 20m line,

Under 13 COMPETITION REGULATIONS

<i>General</i>	The official rules of the Ladies Gaelic Association will apply to all games, however the following exceptions will apply:
<i>Game Rules</i>	<ul style="list-style-type: none"> • see "Note the following EXCEPTIONS from the Official Guide" below

Note the following EXCEPTIONS from the Official Guide

<i>Pitch, Goals, etc</i>	<ul style="list-style-type: none"> • The pitch should be approximately 115 metres by 85 metres. This is approximately full-size pitch with Goalposts positioned on the 13 metre line
<i>Free Kicks</i>	<ul style="list-style-type: none"> • The goals should be 4.57 meters by 2.13 meters, i.e. 15 foot by 7 foot

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

<i>Sin Bin</i>	In any competition up to and including the Under 13 grade, the Sin Bin rule shall not apply. The player shall be shown the Yellow Card and if she commits another Cautionable Offence, she shall be shown a 2nd Yellow Card, followed by a Red Card and sent off the field of play for the duration of the game, and any Extra Time that may be played.
<i>Free Kicks</i>	<ul style="list-style-type: none"> At U13 all free kicks [incl 45m kicks] may be taken from the hand or from the ground
<i>Kick Outs after Wides</i>	<ul style="list-style-type: none"> From the hands or off the ground from the goal and must travel 7m line before being played by another player. Other players to be 13m away when the Kick Out is taken.
<i>Regulations</i>	<ul style="list-style-type: none"> See also General Regulations & Regulations for Juveniles Size 4 Ball

Rules for U8 to U12 games are contained in a separate booklet

5. List of Coordinators & Contact Details

Age-Group Coordinators, 2018

Age Group			phone- use text only	email
Adult	Stephen	Harbron	087 9455119	stephenharbron@gmail.com
U18	Alan	Wade	087 9214936	wadea@rte.ie
U16	Colum	Cronin	087 6550422	colum.cronin61@gmail.com
U15	Trish	Duffy	087 9392858	trishcduffy@gmail.com
U14	Padraig	Furlong	086 8103177	padraig1302@hotmail.com
U13	Lorraine	Gallagher	087 7869238	lorraine5859@gmail.com
Small-Sided games	Jonathan	Rock		jonathanrockdlgfa@gmail.com

For Rules and Regulations not covered in this document refer to the current edition of the Dublin Bye-Laws and to the LGFA Official Guide

REFEREES AND REFEREE COORDINATORS

U8, U9 U10 and U11 Small Sided Games

Home Clubs to appoint referees from within their own club list of official referees.
(or if required from a neighbouring club).

Contact **MUST** be made via Club Referee Coordinator **ONLY**.

NO REFEREE TO BE CONTACTED DIRECTLY.

All officials must have completed a GYW Course.

U12 Games and Juvenile U13

Michelle Keating

Phone: 0874470829

Email: miceitinn@gmail.com

NO REFEREE TO BE CONTACTED DIRECTLY.

Juvenile Games – U14 to Minor

Antoin Keating

Phone: 0862323333

Email: antoinkeating@gmail.com

Adult Games

Stephen Harbron

Phone: 0879455119

Email: stephenharbron@gmail.com